



Your turn, detective.

Choose a safe object with a grown-up. Draw your clue.
What could it be? Tell, draw or write your guesses.

MY CLUE

My first guess:

Another explanation:

A good detective can change their mind.

Free 30-minute introductory workshop

Live on Zoom: the whole book + voices + a turn directing C. J.

Adults: cjmcguirebooks.com/visit

Subject to availability. School/library groups; a teacher or librarian hosts.

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What do you notice?

Choose a picture or a safe object with a grown-up.
Draw, point or tell. A grown-up can write your words.

I notice...

Something I can see or hear.

I think...

My idea about what it means.

It could also be...

Another idea that might fit.



A few good noises.

Try a voice. Try it another way. Which one fits?
You can whisper, make a face, point or just listen.

AWOOOOOO!

A pretend howl. Try it curious, then sleepy.

OOOOOOOW!

A pretend “ow.” Imagine a bumped toe - no real bump needed.

Grrrr...

A soft, silly growl. Try it as a tiny, grumpy creature.

Now be the listener

A partner chooses a voice. What did it make you imagine?
Draw it here, or tell your partner.

Grown-up note: Agree on a comfortable volume first. No shouting, sudden scares or touching. Joining in is always optional.

Keep the detective work going.

A small activity from **My Dad the Werewolf**

by C. J. McGuire · For a child and a grown-up

- 1. Notice.** Pick a safe everyday object or look at a picture together.
- 2. Guess.** Ask: “What do you think it could be - or be for?”
- 3. Think again.** Ask: “What else could it be?”

Draw, point or talk. You do not need the book, a printer or a “right” answer. Keep it playful; a few minutes is plenty.

Free activities for home, classrooms and libraries:

cjmcguirebooks.com/for-educators/

No sign-up required. Grown-ups manage any website visit.



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A mystery in three pictures.

Make up a tiny mystery. Draw it in order.

A missing sock? A strange shadow? You choose.

1. FIRST: THE MYSTERY

Show where your mystery begins.

A large, empty rectangular box with rounded corners, intended for the first drawing of the mystery.

2. NEXT: ONE CLUE

Draw one small detail BIG.

A large, empty rectangular box with rounded corners, intended for the second drawing of a clue.

3. THEN: AN IDEA

Draw what you think happened.

A large, empty rectangular box with rounded corners, intended for the third drawing of the idea.

Tell your story. Could it have a different ending?



But what if...?

What if Dad really were a werewolf? Color him your way.
This is an imagined extra, not the story's ending.



Your colors. Your theory. The mug stays.

ONE MORE LITTLE CASE, TOGETHER

With a grown-up, choose a safe everyday object.
What do you notice? What else could it be?

More stories & free activities for grown-ups:

cjmcguirebooks.com



Grown-ups scan